

LET'S GET TOGETHER and talk about . . .

RECREATION



Do we have enough facilities for the recreation needs of our children? Ourselves? How can our public and private agencies meet our needs?

WELFARE SERVICES



Are our agencies meeting the needs of our young people? What other welfare services do we need?

HOUSING



What can be done about our housing problems? What are the plans for slum clearance? Are you protected by our housing laws?

INTERGROUP RELATIONS



Is there any inter-racial friction in the Central Ward?

What groups are already working here for better group relations?
What more can be done?

CITY SERVICES



Do we have enough Police protection?

Are sanitation and health laws fair and are they enforced?

What other services should we get from our city?

SCHOOLS



Are our Central Ward schools good enough for our children? How can we make them better?

WE NEED EACH OTHER

to talk about these problems and try to solve them together.



WE'LL HAVE GUIDANCE

from specialists who can help us — not with speeches — but through talking directly with us in small groups.

What We Say on Nov. 13
Is Important!

What We Do on Nov. 13
Is Even More Important!

FOR OUR HOMES
FOR OUR JOBS
FOR OUR CHILDREN
FOR OUR WARD
FOR OUR CITY

LET'S TALK IT OVER—
NOVEMBER 13

MR. STANLEY WINTERS
26 GRANLET AVE.
NEWARK 8, N. J.

URBAN LEAGUE OF ESSEX COUNTY
A SOCIAL WORK AGENCY FOR INTERNATIONAL
COOPERATION
WINTER WILLIAM PRESIDENT OF NEWARK
28 JONES STREET
NEWARK 2, N. J.

NEW YORK ORGANIZATION
U. S. POSTAGE
PAID
Newark, N. J.
Permit No. 3706

Hi Neighbor!



Are you trying to answer
important questions about
our CENTRAL WARD in
an isolation booth?

You can't win a better
neighborhood by yourself!

YOU ARE INVITED

to join our neighbors at a

**CENTRAL WARD
NEIGHBORHOOD
CONFERENCE**

at

THE FULD NEIGHBORHOOD HOUSE

Tuesday, November 13, 1956, 8 P.M.

Sponsored by

THE URBAN LEAGUE OF ESSEX COUNTY

in cooperation with

THE
MAYOR'S COMMITTEE ON GROUP RELATIONS
CENTRAL NEWARK COMMUNITY COUNCIL
FULD NEIGHBORHOOD HOUSE